

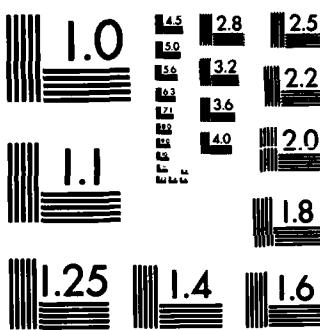
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A FORTRAN PROGRAM FOR ISOTONIC REGRESSION
IN TWO INDEPENDENT VARIABLES

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A FORTRAN PROGRAM FOR ISOTONIC REGRESSION
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Key words: Order restricted inference; isotonic regression.

LANGUAGE

Fortran.

DESCRIPTION AND PURPOSES

There are a number of algorithms for calculating the least squares isotonic regression function and six of these algorithms are discussed in Section 2.3 of Barlow, Bartholomew, Bremner and Brunk (1972). The most widely used of these algorithms is the "pool adjacent violators algorithm" which is applicable only in the case of a simple linear ordering or an amalgamation of simple linear orderings. Cran (1980, Algorithm AS 149) gives a routine for computing the isotonic regression for the case of a simple linear ordering using the "Up and Down Blocks" algorithm. In many applications of isotonic regression we have more than one independent variable and the regression function is restricted to be monotone in each independent variable. Several of the algorithms given in Barlow et al. are applicable to this restriction but those which are reasonable

to program often lead to excessive computation time. Dykstra and Robertson (1982) give an algorithm for computing the least squares regression function which is increasing in each of several variables. This algorithm uses successive one-dimensional smoothings and is very efficient, relative to other available algorithms. A Fortran IV program to implement this algorithm for two independent variables is given below.

STRUCTURE

SUBROUTINE SMOOTH (NROW, NCOL, X, W, NCYCLE, G, ICYCLE, IFAULT)

Formal Parameters

NROW	Integer	input: the number of rows
NCOL	Integer	input: the number of columns
X	Real Array (NROW,NCOL)	input: the original values
W	Real Array (NROW,NCOL)	input: the original weights, all zero or positive
NCYCLE	Integer	input: the maximum number of cycles if the array does not converge
GCHECK	Real Array (NROW,NCOL)	workspace
WT	Real Array (NROW,NCOL)	workspace
G	Real Array (NROW,NCOL)	output: the smoothed values if con- vergence was attained, or the values after the maximum number of iterations
ICYCLE	Integer	output: the actual number of cycles the smoothing process required

IFault	Integer	output: a fault indicator, equal to
		1 if convergence was not attained
		in the specified number of
		cycles
		2 if any element of W is nega-
		tive
		3 if rows and/or columns exceed 20
		4 if a zero weight was replaced
		by 0.00001
		0 otherwise

Auxiliary Algorithm

SMOOTH uses the subroutine PAV (K,X,IORDER,W,FINALX) to apply the pool adjacent violators algorithm for the isotonic regression on rows and columns.

Constants

The constant EPS is used to determine if convergence has been attained. If each entry of the array after the current smoothing does not differ from the corresponding entry from the previous smoothing by more than EPS, the array is considered to be smoothed.

Restrictions

The X and W arrays cannot have more than 20 rows and/or columns. However, if one wished to smooth a larger array, the changes to the subroutine would be minimal.

The W array cannot contain any negative values. If zero values are encountered, they are replaced by 10^{-5} for the amalgamation.

Time and Accuracy

For the 9×9 array in Table 4 in Dykstra and Robertson (1982), convergence was attained in 47 iterations at a CPU time of .26 seconds.

The constant EPS specifies the change from one cycle to the next for convergence. It has been given an initial value of 10^{-5} ; however if greater or lesser accuracy is required, the value may be changed.

Related Algorithms

Cran (1980) gives an algorithm (AS 149) for amalgamation of the means in the case of simple ordering, which can be used as an alternative to SUBROUTINE PAV.

REFERENCES

Dykstra, Richard L. and Robertson, Tim (1982). An algorithm for isotonic regression for two or more independent variables. Ann. Statist. 10 (to appear).

Cran, G.W. (1980). Amalgamation of means in the case of simple ordering. Applied Statistics, 29, 209-211.

Barlow, R.E., Bartholomew, D.J., Bremner, J.M. and Brunk, H.D. (1972). Statistical Inference Under Order Restrictions. John Wiley and Sons, New York.

```

C
C      DRIVER PROGRAM FOR SMOOTH SUBROUTINE.
C

      DIMENSION X(20,20), WT(20,20), G(20,20)
      READ( 5, 10 ) NROW, NCUL, NCYCLE
10      FORMAT( 2I2, I5 )
      DO 30 I = 1, NROW
      READ( 5, 20 ) ( X(I,J), J = 1, NCOL )
20      FORMAT( 10F8.4 )
30      CONTINUE
      DO 40 I = 1, NROW
      READ( 5, 20 ) ( WT(I,J), J = 1, NCOL )
40      CONTINUE
C
C      ECHO CHECK THE INPUT ARRAYS.
C

      WRITE( 6, 50 )
50      FORMAT( 1H1 )
      WRITE( 6, 60 )
60      FORMAT( 4X, 34HTHE ORIGINAL MATRIX TO BE SMOOTHED,// )
      DO 80 I = 1, NROW
      WRITE( 6, 70 ) ( X(I,J), J = 1, NCOL )
70      FORMAT( 4X, 10F12.6 )
80      CONTINUE
      WRITE( 6, 90 )
90      FORMAT( //4X, 28HTHE ASSOCIATED WEIGHT MATRIX, // )
      DO 100 I = 1, NROW
      WRITE( 6, 70 ) ( WT(I,J), J = 1, NCCL )
100     CONTINUE
C
C      SMOOTH THE X ARRAY.
C

      CALL SMOOTH( NROW, NCOL, X, WT, NCYCLE, ICYCLE, IFAULT, G )
C
C      CHECK FOR FAULT ERRORS IN THE SUBROUTINE.
C

      IF ( IFAULT .EQ. 2 ) GOTO 160
      IF ( IFAULT .EQ. 3 ) GOTO 180
      IF ( IFAULT .EQ. 4 ) WRITE( 6, 110 )
110     FORMAT( //4X, 31HZERO WEIGHTS HAVE BEEN REPLACED,/,
*4X, 24HBY 0.00001 FOR SMOOTHING )
C
C      OUTPUT THE SMOOTHED MATRIX.
C

      WRITE( 6, 50 )
      WRITE( 6, 120 ) ICYCLE
120     FORMAT( //4X, 35HTHE NUMBER OF CYCLES COMPLETED WAS, I5 )
      IF ( IFAULT .EQ. 1 ) WRITE( 6, 130 )
130     FORMAT( 4X, 43HTHE ARRAY DID NOT CONVERGE IN THE SPECIFIED, )
*4X, 16HNUMBER OF CYCLES )
      WRITE( 6, 140 )
140     FORMAT( //4X, 19HTHE SMOOTHED MATRIX, // )
      DO 150 I = 1, NROW
      WRITE( 6, 70 ) ( G(I,J), J = 1, NCOL )
150     CONTINUE
      STOP
160     WRITE( 6, 170 )
170     FORMAT( //4X, 31HAT LEAST ONE WEIGHT IS NEGATIVE )
      STOP
180     WRITE( 6, 190 )

```

190 FORMAT(//4X, 29ROWS AND/OR COLUMNS EXCEED 20)
STOP
END

SUBROUTINE SMOOTH(NROW, NCOL, X, W, NCYCLE, G, ICYCLE, TFAULT)

SUBROUTINE TO ORDER A 2 DIMENSIONAL ARRAY USING
AN ALGORITHM OF DYKSTRA AND ROBERTSON (1982).
THE ORDERING IS DONE SO THAT THE REGRESSION
FUNCTION IS INCREASING IN EACH INDEPENDENT VARIABLE.

```

DIMENSTON X(20,20), WT(20,20), C(20,20), C(20,20)
DIMENSION R(20,20), ROWS(20), COLS(20), WEIGHT(20)
DIMENSION ORDER(20), GCHECK(20,20), W(20,20)
DATA EPS/ 1.0E-06/
IAUTLT = 0

```

CHECK THAT ROWS AND COLUMNS DO NOT EXCEED 20.

IF (NROW .GT. 20 .OR. NCOL .GT. 20) GOTO 120

CHECK THAT WEIGHTS ARE POSITIVE, OR ZERO.

```

DO 5 I = 1, NROW
DO 5 J = 1, NCOL
IF ( W( I, J ) .LT. 0.0 ) GOTO 110
WT(I,J) = W(I,J)
IF( WT(I,J) .GE. EPS ) GOTO 5
WT(I,J) = 0.00001
IFFAULT = 4
CONTINUE

```

INITIALIZE R AND C TO ZERO, AND SET UP WORKSPACE -

```

DO 20 I = 1, NROW
DO 10 J = 1, NCOL
G( I, J ) = X( I, J )
GCHECK( I, J ) = X( I, J )
C( I, J ) = 0.0
R( I, J ) = 0.0
CONTINUE
CONTINUE

```

INITIALIZE COUNTER FOR NUMBER OF CYCLES.

ICOUNT = 0

SMOOTH OVER ROWS.

JCOUNT = 0

```

DO 50 I = 1, NROW
DO 30 J = 1, NCOL
ROWS( J ) = G( I, J ) - RC( I, J )
WEIGHT( J ) = WTC( I, J )

```

CALL PAVS ACOL, ROWS, 1, WEIGHT - DREER 1

KCOUNT = 0

```

DO 40 J = 1, NCOL
R( I, J ) = ORDER( J ) - ROWS( J )
G( I, J ) = ORDER( J )
IF ( ABS( G( I, J ) - GCHECK( I, J ) ) .GT. 1.0E-06 )
  KCOUNT = KCOUNT + 1
GCHECK( I, J ) = G( I, J )
40

```

```

40  CONTINUE
C
C      DETERMINE IF THERE IS NO CHANGE IN THE ITH ROW
C      FROM THE PREVIOUS ITERATION.
C
C      IF ( KCOUNT .EQ. NCOL ) JCOUNT = JCOUNT + 1
50  CONTINUE
      ICOUNT = ICOUNT + 1
      IF ( ICOUNT .EQ. 1 ) GOTO 55
C
C      DETERMINE IF THERE HAS BEEN NO CHANGE IN ALL
C      ROWS FROM THE PREVIOUS ITERATION.
C
      IF ( JCOUNT .EQ. NROW ) GOTO 90
C
C      SMOOTH OVER COLUMNS.
C
55  LCOUNT = 0
      DO 80 J = 1, NCOL
      DO 60 I = 1, NROW
      COLS( I ) = G( I, J ) - C( I, J )
      WEIGHT( I ) = WTC( I, J )
56  CONTINUE
C
      CALL PAV( NROW, COLS, 1, WEIGHT, ORDER )
C
      MCOUNT = 0
      DO 70 I = 1, NROW
      C( I, J ) = ORDER( I ) - COLS( I )
      G( I, J ) = ORDER( I )
      IF ( ABS( G( I, J ) - GCHECK( I, J ) ) .LT. EPS )
      * MCOUNT = MCOUNT + 1
      GCHECK( I, J ) = G( I, J )
70  CONTINUE
C
C      DETERMINE IF THERE IS NO CHANGE IN THE ITH COLUMN
C      FROM THE PREVIOUS ITERATION.
C
      IF ( MCOUNT .EQ. NROW ) LCOUNT = LCOUNT + 1
80  CONTINUE
      ICOUNT = ICOUNT + 1
C
C      DETERMINE IF THERE HAS BEEN NO CHANGE IN ALL COLUMNS
C      FROM THE PREVIOUS ITERATION.
C
      IF ( LCOUNT .EQ. NCOL ) GOTO 90
C
C      CHECK IF NUMBER OF CYCLES HAS BEEN REACHED.
C
      IF ( NCYCLE .EQ. ICOUNT ) GOTO 100
      GOTO 25
90  ICYCLE = ICOUNT
      RETURN
100  ICYCLE = ICOUNT
      IFAULT = 1
      RETURN
110  IFAULT = 2
      RETURN
120  IFAULT = 3

```

```

      RETURN
      END
      SUBROUTINE PAV( K, X, IORDER, W, FINALX )
C
      SUBROUTINE TO APPLY POOL ADJACENT VIOLATORS THEOREM.
C
      DIMENSION FX(20), WT(20), PW(20), X(20), W(20), FINALX(20)
      DIMENSION W1(20)
      DATA EPS / 1.0E-06 /
C
      SET UP WORKSPACE.
C
      DO 10 I = 1, K
      FX(I) = X(I)
      IF( IORDER .EQ. 0 ) FX(I) = -FX(I)
      WT(I) = W(I)
      PW(I) = WT(I) * FX(I)
      W1(I) = W(I)
 10   CONTINUE
      IBEL = K - 1
 20   I = 0
 30   I = I + 1
 35   IF( I .GT. IBEL ) GOTO 50
      I1 = I + 1
C
      DETERMINE IF POOLING IS REQUIRED.
C
      IF( ( FX(I) - FX(I1) ) .LE. EPS ) GOTO 30
C
      POOL THE ADJACENT VALUES.
C
      PW(I) = PW(I) + PW(I1)
      W1(I) = W1(I) + W1(I1)
      FX(I) = PW(I) / W1(I)
      IP = I + 1
      IF( IP .GT. IBEL ) GOTO 45
      DO 40 J = IP, IBEL
      J1 = J + 1
      PW(J) = PW(J1)
      W1(J) = W1(J1)
      FX(J) = FX(J1)
 40   CONTINUE
 45   IBEL = IBEL - 1
      GOTO 35
 50   IBEL1 = IBEL
      ICOUNT = 0
      IF( IBEL1 .LE. 0 ) GOTO 70
C
      DETERMINE IF ALL VALUES ARE ORDERED.
C
      DO 60 L = 1, IBEL1
      L1 = L + 1
      IF( ( FX(L) - FX(L1) ) .LE. EPS ) ICOUNT = ICOUNT + 1
 60   CONTINUE
      IF( ICOUNT .NE. IBEL1 ) GOTO 20
C
      RECOVER FINAL ORDERED VALUES.
C
 70   FINALX(1) = FX(1)
      I = 1

```

```
      J = 1
      L = 2
80   IF( L .GT. K ) GOTO 100
      WEIGHT = WT(L) + WT(I)
      IF( WEIGHT .GT. W1(J) ) GOTO 90
      FINALX(L) = FX(J)
      WT(I) = WT(I) + WT(L)
      L = L + 1
      GOTO 80
90   J1 = J + 1
      FINALX(L) = FX(J1)
      I = L
      J = J + 1
      L = L + 1
      GOTO 80
100  IF( IORDER .EQ. 1 ) RETURN
      DO 110 I = 1,K
      FINALX(I) = -FINALX(I)
110  CONTINUE
      RETURN
      END
```

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